

Therefore,

$$ab = 0 ,$$

either  $a = 0$  and/or  $b = 0$ .

But  $a$  and  $b$  are arbitrary.

**A Contradiction!**

## No Cloning Theorem

**Definition.** Let  $\mathcal{H}$  be a Hilbert space. Then a **quantum replicator** consists of an auxiliary Hilbert space  $\mathcal{H}_A$ , a fixed state  $|\psi_{\#}\rangle \in \mathcal{H}_A$  (called the **initial state of replicator**), and a unitary transformation

$$U : \mathcal{H}_A \otimes \mathcal{H} \oplus \mathcal{H} \longrightarrow \mathcal{H}_A \otimes \mathcal{H} \oplus \mathcal{H}$$

such that, for some fixed state  $|\text{blank}\rangle \in \mathcal{H}$ ,

$$U |\psi_{\#}\rangle |a\rangle |\text{blank}\rangle = |\psi_a\rangle |a\rangle |a\rangle,$$

for all states  $|a\rangle \in \mathcal{H}$ , where  $|\psi_a\rangle \in \mathcal{H}_A$  (called the **replicator state after replication of  $|a\rangle$** ) depends on  $|a\rangle$ .

## Key Idea

**Key Idea.** Cloning is inherently non-linear, whereas, quantum mechanics is inherently linear. **Ergo**, quantum replicators do not exist.

## Quantum Mechanics from the Two Perspectives

Kets $ \psi\rangle$	Density Ops. $\rho$	
$i\hbar \frac{\partial  \psi\rangle}{\partial t} = H \psi\rangle$	$i\hbar \frac{\partial \rho}{\partial t} = [H, \rho]$	Schröd. Eq.
$ \psi_0\rangle \mapsto U \psi_0\rangle$	$\rho_0 \mapsto U\rho_0 U^\dagger$	Unitary Evol.
$\langle A \rangle = \langle \psi   A   \psi \rangle$	$\langle A \rangle = \text{Trace}(A\rho)$	Observ.

- We now have a more powerful way of representing quantum states
  
- Density operators are absolutely crucial when discussing and dealing with quantum noise.

**Example.** Consider the following state for which we have incomplete knowledge, called a **mixed ensemble**:

Ket	$ \psi_1\rangle$	$ \psi_2\rangle$	...	$ \psi_k\rangle$	← { all unit length & not nec. $\perp$
Prob	$p_1$	$p_2$	...	$p_k$	

where

$$p_1 + p_2 + \dots + p_k = 1$$

We have incomplete knowledge of this state

Johnny von Neumann suggested that we use the following operator to represent this state:

$$\rho = p_1|\psi_1\rangle\langle\psi_1| + p_2|\psi_2\rangle\langle\psi_2| + \dots + p_k|\psi_k\rangle\langle\psi_k|$$

$\rho$  is called a **density operator**. It is a Hermitian positive definite operator of trace 1.

For our pure ensemble:

Ket	$ \psi\rangle$
Prob	1

$$\rho = 1 \cdot |\psi\rangle\langle\psi|$$

We begin by noting that  $U_f$  when restricted to the orthonormal basis  $\{|y, x_1x_0\rangle\}$  is a classical permutation, i.e.,

$$|y, x_1x_0\rangle \mapsto |y \oplus f(x_0, x_1), x_1x_0\rangle$$

0	$ 000\rangle \mapsto  000\rangle$	0
1	$ 001\rangle \mapsto  101\rangle$	5
2	$ 010\rangle \mapsto  110\rangle$	6
3	$ 011\rangle \mapsto  111\rangle$	7
4	$ 100\rangle \mapsto  100\rangle$	4
5	$ 101\rangle \mapsto  001\rangle$	1
6	$ 110\rangle \mapsto  010\rangle$	2
7	$ 111\rangle \mapsto  011\rangle$	3

This is the permutation

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ 0 & 5 & 6 & 7 & 4 & 1 & 2 & 3 \end{pmatrix},$$

which when written as the product of disjoint cycles becomes

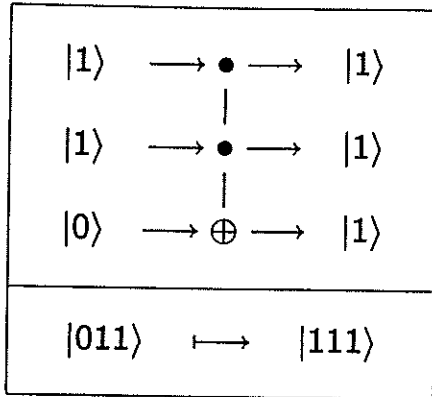
$$(15)(26)(37)$$

It follows that the the corresponding permutation matrix is

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{pmatrix}$$

which when interpreted as a unitary transformation becomes the unitary transformation  $U_f$ .

Moreover,

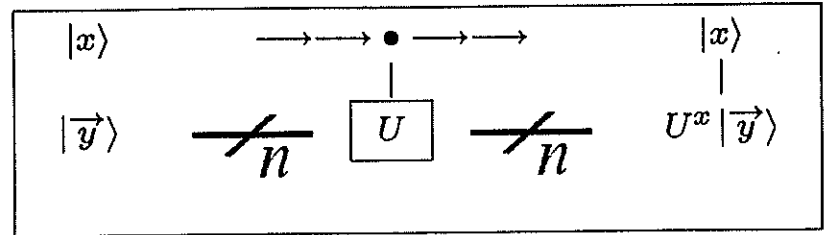


denotes

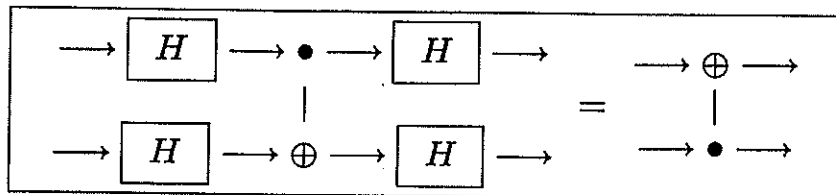
	0	1	2	3	4	5	6	7	
$000 = 0$	(	1	0	0	0	0	0	0	)
$001 = 1$		0	1	0	0	0	0	0	
$010 = 2$		0	0	1	0	0	0	0	
$011 = 3$		0	0	0	1	0	0	0	
$100 = 4$		0	0	0	0	1	0	0	
$101 = 5$		0	0	0	0	0	1	0	
$110 = 6$		0	0	0	0	0	0	1	
$111 = 7$		0	0	0	0	0	1	0	

$$\begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

**Example.** Let  $U$  be an  $n$ -qubit unitary transformation, Then a controlled- $U$  gate is



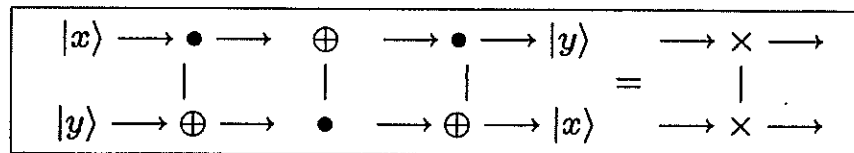
**Observation.**  $CNOT$  and  $CNOT'$  can be transformed into one another by the coordinate transformation  $H \otimes H$ , i.e.,



In other words, if we "tilt our heads by 45 degrees," the target and control switch.

**Caveat Emptor.** Wiring diagrams, like matrices, are basis dependent.

**Example.** The  $SWAP$  gate



## The $n$ -Qubit Hadamard Transform

For the  $n$ -qubit Hadamard transform

$$H^{\otimes n} = \underbrace{H \otimes \cdots \otimes H}_n$$

we have

$$\begin{aligned} H^{\otimes n} |x\rangle &= H |x_0\rangle \otimes \cdots \otimes H |x_{n-1}\rangle = \bigotimes_{j=0}^{n-1} H |x_j\rangle \\ &= \bigotimes_{j=0}^{n-1} \frac{|0\rangle + (-1)^{x_j} |1\rangle}{\sqrt{2}} = \bigotimes_{j=0}^{n-1} \left( \sum_{z_j=0}^1 \frac{(-1)^{x_j z_j} |z_j\rangle}{\sqrt{2}} \right) \\ &= \frac{1}{2^{n/2}} \sum_{z_0=0}^1 \cdots \sum_{z_{n-1}=0}^1 (-1)^{\sum_{j=0}^{n-1} x_j z_j} |z_0\rangle \cdots |z_{n-1}\rangle \\ &= \frac{1}{2^{n/2}} \sum_{z=0}^{2^n-1} (-1)^{x \cdot z} |z\rangle \end{aligned}$$

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Please note that

$$|x\rangle = |x_0\rangle \cdots |x_{n-1}\rangle \text{ and } |z\rangle = |z_0\rangle \cdots |z_{n-1}\rangle$$

where the labels  $x$  and  $z$  within the kets denote respectively the integers

$$x = \sum_{j=0}^{n-1} x_j 2^j \text{ and } z = \sum_{j=0}^{n-1} z_j 2^j$$

and that

$$x \cdot z$$

denotes the inner product of two binary  $n$ -tuples, i.e.,

$$(x_0, \dots, x_{n-1}) \cdot (z_0, \dots, z_{n-1}) = x_0 z_0 + \dots + x_{n-1} z_{n-1}$$

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# Wiring Diagrams

of

# Qubit Devices

## Wiring Diagrams

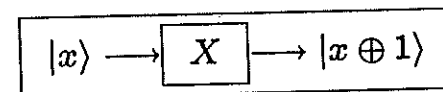
Wiring diagrams are a convenient way to describe unitary transformations.

**Reason.** While the size of the matrix representation grows exponentially with the dimension  $d$  of the quantum system, the complexity of the wiring diagram grows only linearly with  $d$ .

**Example.** The **NOT** gate, a.k.a., the **Bit Flip** gate is

$$\sigma_1 = X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

with corresponding wiring diagram



## From Observables to Unitary Transfs.

Let  $\mathcal{O}$  be an observable. Then

$$U = e^{i\mathcal{O}} = \sum_{k=0}^{\infty} \frac{(i\mathcal{O})^k}{k!}$$

is a unitary transformation.

**Example.** Let

$$\mathcal{O} = \theta\sigma_2 = \theta \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

Then

$$\begin{aligned} U &= e^{i\theta\sigma_2} = \cos(\theta)\sigma_0 + i\sin(\theta)\sigma_2 \\ &= \begin{pmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{pmatrix} \end{aligned}$$

which is a rotation  $\theta$ , where

$$\sigma_0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

In general, if

$$\begin{aligned} \mathcal{O} &= \theta(a_1\sigma_1 + a_2\sigma_2 + a_3\sigma_3) \\ &= \theta(a_1, a_2, a_3) \cdot (\sigma_1, \sigma_2, \sigma_3) \\ &= \theta \vec{a} \cdot \vec{\sigma} \end{aligned}$$

where

$$\vec{a} = (a_1, a_2, a_3)$$

is a unit length vector in  $\mathbb{R}^3$ , and where

$$\vec{\sigma} = (\sigma_1, \sigma_2, \sigma_3),$$

Then

$$e^{i\theta \vec{a} \cdot \vec{\sigma}} = \cos(\theta)\sigma_0 + \sin(\theta)(\vec{a} \cdot \vec{\sigma})$$

which is a rotation about the axis  $\vec{a}$  by the angle  $\theta$ .

For this reason,  $\vec{a} \cdot \vec{\sigma}$  is an infinitesimal rotation.