

CMSC 313
COMPUTER ORGANIZATION
&
ASSEMBLY LANGUAGE
PROGRAMMING

LECTURE 28, FALL 2012



ANNOUNCEMENTS

- **Final Exam, Section 01**
 - Tuesday, December 18, 1pm – 3pm, ITE 229
- **Final Exam, Section 02**
 - Thursday, December 13, 1pm – 3pm, ITE 229
- **Switching sections must be pre-approved.**
- **Bring 4"x6" crib sheet, double sided.**
- **NO MAGNIFYING GLASSES!**

TOPICS TODAY

- Final exam topics: C Programming
- Final exam topics: Digital Logic



FINAL EXAM TOPICS: C PROGRAMMING



BASIC C SYNTAX

- **Functions**
 - local variables
 - function prototypes
 - parameter passing
 - return values
- **Header files**
 - `#include <libfuncs.h>`
 - `#include "mine.h"`
 - Guarding with `#ifndef` ...
- **Separate compilation**

BASIC I/O

- **Input using `scanf()`**
 - `%d`, `%f`, `%s`
 - need `&`
 - return value
- **Output using `printf()`**

C TYPES

- **Arrays**
- **Structs**
- **Characters & Strings (null terminated)**
- **`typedef`**



POINTERS

- **basic pointer use: * and & operators**
- **pointers and arrays**
- **pointers and strings**
- **pointers to struct**
- **combinations of pointers, struct and arrays**
- **pointer arithmetic**
- **void * pointers**

MEMORY ALLOCATION

- allocating memory on the heap
- be able to write programs using these:
 - `sizeof()`
 - `malloc()`
 - `free()`

FUNCTIONS POINTERS

- **declaring function pointers (including using typedef)**
- **assigning values to function pointers**
- **invoking functions using function pointers**
- **function pointers as actual parameter**

FINAL EXAM TOPICS: DIGITAL LOGIC



BOOLEAN ALGEBRA

- **truth tables**
- **AND OR NOT**
- **Sum of Products (disjunctive normal form)**
- **Product of Sums (conjunctive normal form)**
- **Simplification**

COMBINATIONAL LOGIC

- CMOS circuits using MOSFET transistors
- combinational vs sequential logic
- logic gates: AND, OR, NOT, XOR (plus *bubbles*)
- logic components: MUX, DEMUX, DECODER

FLIP FLOPS

- D flip flops
- J-k flip flops
- good flip flops vs *bad*
- clocks



FINITE STATE MACHINES

- Implemented using flip flops + gates
- State assignment
- Simplification is possible

MEMORY HIERARCHY

- **Memory cache**
 - Why?
 - caching policies
- **Virtual memory**
 - Why? what problems are solved
 - hardware assisted (TLB)
 - page tables

NEXT TIME

- **Final Exam**

