

# CMSC 341 Data Structures

## Graph Review

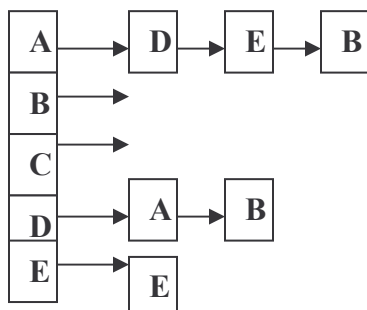
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1. Define the following terms:
  - a. Graph
  - b. Weighted graph
  - c. Directed graph
  - d. Undirected graph
  - e. Path
  - f. Length of a path
  - g. Sparse graph
  - h. Dense graph
  - i. Connected undirected graph
  - j. Weakly connected directed graph
  - k. Strongly connected directed graph
  - l. Adjacency matrix
  - m. Adjacency list
  - n. Directed Acyclic Graph
  - o. Topological ordering
  - p. Cycle
2. Let  $G = (E, V)$  be an undirected graph. Let  $v_1, v_2, v_3, \dots, v_p$  be the members of  $V$ , and let  $q = |E|$  (the cardinality of  $E$ ). Prove that the sum of the degrees of all the vertices is equal to  $2q$ .
3. Write pseudo-code for the breadth-first and depth-first traversals of an undirected graph.
4. Given the drawing of a graph, list the breadth-first and depth-first traversals of the graph.
5. Describe, in English, an *adjacency matrix* graph implementation. How does an adjacency matrix differ for directed and undirected graphs?

6. Describe, in English, an *adjacency list* graph implementation. How does an adjacency matrix differ for directed and undirected graphs?
7. Given the drawing of a directed or undirected graph, show its representation in an adjacency matrix or adjacency list.
8. Draw the weighted directed graph represented by the adjacency matrix below. A non-zero value at [row, column] indicates that the vertex in the row is "adjacent to" the vertex in the column

	<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>
<b>A</b>	0	5	8	0	0
<b>B</b>	3	0	6	0	0
<b>C</b>	0	3	4	1	0
<b>D</b>	0	6	7	0	0
<b>E</b>	0	0	0	0	0

9. Given the drawing of a(n) (un)directed graph, show its representation in an adjacency list.
10. Draw the directed graph represented by the adjacency list below. Each element in a vertexes' list is adjacent to the vertex.



11. Given the drawing of a graph, find all cycles.
12. Discuss the characteristics of the adjacency matrix and adjacency list implementations for a graph. Include storage requirements and worst-case performance for all graph operations.
13. Given a directed graph whose edges have positive weights, use Dijkstra's algorithm to find the shortest path between a given source and destination.

14. Explain why Dijkstra's algorithm only works for graphs whose edges have positive weights.