# CMSC 471: Machine Learning 

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## Why study learning?

- Discover new things or structure previously unknown
- Examples: data mining, scientific discovery
- Fill in skeletal or incomplete specifications in a domain
- Large, complex systems can't be completely built by hand \& require dynamic updating to incorporate new info.
- Learning new characteristics expands the domain or expertise and lessens the "brittleness" of the system
- Acquire models automatically directly from data rather than by manual programming
- Build agents that can adapt to users, other agents, and their environment
- Understand and improve efficiency of human learning


## What does it mean to learn?

Wesley has been taking an AI course
Geordi, the instructor, needs to determine if Wesley has "learned" the topics covered, at the end of the course

What is a "reasonable" exam?
(Bad) Choice 1: History of pottery
Wesley's performance is not indicative of what was learned in AI
(Bad) Choice 2: Questions answered during lectures
Open book?
A good test should test ability to answer "related" but "new" questions on the exam

## Generalization

## Model, parameters and hyperparameters

Model: mathematical formulation of system (e.g., classifier)

Parameters: primary "knobs" of the model that are set by a learning algorithm


Hyperparameter: secondary "knobs"


## scoring model

## score $_{\theta} \Rightarrow$


objective $F(\theta)$

## scoring model

## $\theta$ (


objective

$F(\theta)$
(implicitly) dependent on the observed data $X=\{ \}$

## Machine Learning Framework: Learning



## Machine Learning Framework: Learning



## Machine Learning Framework:

 Learning

## Machine Learning Framework:

 Learning

## Classify with Goodness

predicted label

$=\underset{\text { label }}{\arg \max } \operatorname{score}($ example, label)

## ML Framework Example



Puppy classifier


Classifier
(trained model)

## ML Framework Example



## Puppy classifier



## ML Framework Example



## ML Framework Example

| Training data, $X$ |  |  |  |
| :---: | :---: | :---: | :---: |
| Text- <br> ure | Ears | Legs | Class |
| Fuzzy | Round | 4 | + |
| Slimy | Missing | 8 | - |
| Fuzzy | Pointy | 4 | - |
| Fuzzy | Round | 4 | + |
| Fuzzy | Pointy | 4 | + |
|  | $\ldots$ |  |  |

## Puppy classifier



Test data
$x_{1}=<$ Fuzzy, Pointy, 4>

## General ML Consideration: Inductive Bias

What do we know before we see the data, and how does that influence our modeling decisions?

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Partition these into two groups...


## General ML Consideration: Inductive Bias

What do we know before we see the data, and how does that influence our modeling decisions?


Partition these into two groups

Who selected red vs. blue?


## General ML Consideration: Inductive Bias

What do we know before we see the data, and how does that influence our modeling decisions?


Partition these into two groups

Who selected red vs. blue?
Who selected vs. ?

## General ML Consideration: Inductive Bias

What do we know before we see the data, and how does that influence our modeling decisions?


Tip: Remember how your own
biases/interpretation are influencing your approach

AI \& ML

## AI and Learning Today

- 50s\&60s: neural network learning popular

Marvin Minsky did neural networks for his dissertation

- Mid 60s: replaced by paradigm of manually encoding \& using symbolic knowledge
Cf. Perceptrons, Minsky \& Papert book showed limitations of perceptron model of neural networks
- 90s: more data \& Web drove interest in statistical machine learning techniques \& data mining
- Now: machine learning techniques \& big data play biggest driver in almost all successful Al systems
... and neural networks are the current favorite approach



## Neural

 Networks 1960A man adjusting the random wiring network between the light sensors and association unit of scientist Frank Rosenblatt's Perceptron, or MARK 1 computer, at the Cornell Aeronautical Laboratory, Buffalo, New York, circa 1960. The machine is designed to use a type of artificial neural network, known as a perceptron.


## Neural

## Networks

 2020Google's AIY Vision Kit (\$89.99 at Target) is an intelligent camera that can recognize objects, detect faces and emotions. Download and use a variety of image recognition neural networks to customize the Vision Kit for your own creation. Included in the box: Raspberry Pi Zero WH, Pi Camera V2, Micro SD Card, Micro USB Cable, Push Button.

Currently \$58.85 on Amazon

## Machine Learning Successes

- Games: chess, go, poker
- Text sentiment analysis
- Email spam detection
- Recommender systems (e.g., Netflix, Amazon)
- Machine translation
- Speech understanding
- SIRI, Alexa, Google Assistant, ...
- Autonomous vehicles
- Individual face recognition
- Understanding digital images
- Credit card fraud detection
- Showing annoying ads


## The Big Idea and Terminology

Given some data, learn a model of how the world works that lets you predict new data

- Training Set: Data from which you learn initially
- Model: What you learn; a "model" of how inputs are associated with outputs
- Test set: New data you test your model against
- Corpus: A body of text data (pl.: corpora)
- Representation: The computational expression of data


## Major Machine learning paradigms (1)

- Rote: 1-1 mapping from inputs to stored representation, learning by memorization, association-based storage \& retrieval
- Induction: Use specific examples to reach general conclusions
- Clustering: Unsupervised discovery of natural groups in data


## Major Machine learning paradigms (2)

- Analogy: Find correspondence between different representations
- Discovery: Unsupervised, specific goal not given
- Genetic algorithms: Evolutionary search techniques, based on survival of the fittest
- Reinforcement: Feedback (positive or negative reward) given at the end of a sequence of steps
- Deep learning: artificial neural networks with representation learning for ML tasks


## CORE TERMINOLOGY

## Three Axes for Thinking About Your ML Problem

## Classification

Regression

Clustering

| Probabilistic | Neural |
| :---: | :---: |
| Generative | Memory- <br> based |
| Conditional | Exemplar |
| Spectral | $\ldots$ |

the approach: how any data are being
used
the task: what kind of problem are you solving?

## Fully-supervised <br> Semi-supervised <br> Un-supervised

the data: amount of human input/number of labeled examples

## Types of learning problems

- Supervised: learn from training examples
- Regression:
- Classification: Decision Trees, SVM
- Unsupervised: learn w/o training examples
- Clustering
- Dimensionality reduction
- Word embeddings
- Reinforcement learning: improve performance using feedback from actions taken
- Lots more we won't cover
- Hidden Markov models, Learning to rank, Semi-supervised learning, Active learning ...


## Machine Learning Problems

## Supervised Learning <br> Unsupervised Learning

classification or categorization
clustering
regression
dimensionality
reduction

## Supervised learning

- Given training examples of inputs \& corresponding outputs, produce "correct" outputs for new inputs
- Two important scenarios:
-Classification: outputs typically labels (goodRisk, badRisk); learn decision boundary to separate classes
-Regression: aka curve fitting or function approximation; Learn a continuous input-output mapping from examples, e.g., for a zip code, predict house sale price given its square footage


## Unsupervised Learning

Given only unlabeled data as input, learn some sort of structure, e.g.:

- Clustering: group Facebook friends based on similarity of post texts and friends
- Embeddings: Find sets of words whose meanings are related (e.g., doctor, hospital)
- Topic modelling: Induce $N$ topics and words most common in documents about each


## Inductive Learning Framework

- Raw input data from sensors or a database preprocessed to obtain feature vector, $\mathbf{X}$, of relevant features for classifying examples
- Each $\mathbf{X}$ is a list of (attribute, value) pairs
- $n$ attributes (a.k.a. features): fixed, positive, and finite
- Features have fixed, finite number \# of possible values
- Or continuous within some well-defined space, e.g., "age"
- Each example is a point in an $n$-dimensional feature space
$-X=$ [Person:Sue, EyeColor:Brown, Age:Young, Sex:Female]
- X = [Cheese:f, Sauce:t, Bread:t]
- X = [Texture:Fuzzy, Ears:Pointy, Purrs:Yes, Legs:4]


## Inductive Learning Framework Example

| Training data, $X$ |  |  |  |
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## Puppy classifier

Test data
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## Classification Examples

Assigning subject categories, topics, or genres
Spam detection
Authorship identification

Age/gender identification
Language Identification
Sentiment analysis

## Classification Examples

Assigning subject categories, topics, or genres
Spam detection
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Age/gender identification
Language Identification
Sentiment analysis

Input:
an instance

$$
\text { a fixed set of classes } C=\left\{c_{1}, c_{2}, \ldots, c_{\jmath}\right\}
$$

Output: a predicted class c from C

## Classification: Hand-coded Rules?

Assigning subject
categories, topics, or
genres
Spam detection
Authorship identification

## Age/gender identification <br> Language Identification <br> Sentiment analysis

Rules based on combinations of words or other features spam: black-list-address OR ("dollars" AND "have been selected")

Accuracy can be high If rules carefully refined by expert

Building and maintaining these rules is expensive
Can humans faithfully assign uncertainty?

## Classification:

## Supervised Machine Learning

## Assigning subject

 categories, topics, or
## genres

## Spam detection

## Authorship identification

Input:
an instance $d$
a fixed set of classes $C=\left\{c_{1}, c_{2}, \ldots, c_{j}\right\}$
A training set of $m$ hand-labeled instances $\left(d_{1}, c_{1}\right), \ldots,\left(d_{m}, c_{m}\right)$
Output:
a learned classifier $\gamma$ that maps instances to classes

Age/gender identification
Language Identification
Sentiment analysis

## Classification:

## Supervised Machine Learning

## Assigning subject

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Output:
a learned classifier $\gamma$ that maps instances to classes
$\gamma$ learns to associate certain features of instances with their labels

## Classification:

## Supervised Machine Learning

## Assigning subject <br> categories, topics, or <br> genres <br> Spam detection <br> Authorship identification

Input:
an instance $d$
a fixed set of classes $C=\left\{c_{1}, c_{2}, \ldots, c_{j}\right\}$
A training set of $m$ hand-labeled instances $\left(d_{1}, c_{1}\right), \ldots,\left(d_{m}, c_{m}\right)$
Output:
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## Classification Example: Face Recognition



What is a good representation for images?


Pixel values? Edges?

## Classification Example:

## Sequence \& Structured Prediction

Google<br>+Subhransu : : 1 团

Translate

English Spanish French Hindi-detected
ऑस्ट्रेलिया में खेली जा रही त्रिकोणीय एकदिवसीय अंतरराट्रीय क्रिकेट मैचों की सिरीज़ में रविवार का दिन सुपर संडे साबित हो सकता हैं.
मेज़बान ऑस्ट्रेलिया और भारत मेलबर्न में आमने-सामने होंगे इसके पहले मुक्राबले में ऑस्ट्रेलिया ने इंल्लैंड को तीन विकेट से हराकर बोनस अंक से साथ शानदार शुरुआत की.
भारत इस एकदिवसीय सिरीज़ से पहले ऑस्ट्रेलिया के हाथों चार टेस्ट मैचों की सिरीज़ में 0-2 से हारा था. तीसरे टेस्ट मैच के ड्रा समाप्त होने के बाद भारत के कप्तान महेंक्र सिंह धोनी ने टेस्ट क्रिकेट से संन्यास का एलान भी कर दिया था.
अब टेस्ट क्रिकेट के सफ़ेद कपड़े ना सही वनडे की रंगीन जर्सी में धोनी अपना जलवा दिखाने के लिये बेचैन होंगे.
$\times \quad$ Being played in Australia tri-series one-day international cricket match can be a Sunday Super Sunday. Australia and
Melbourne. The first match Australia beat England by three wickets with a superb debut of bonus points.
The hands of the one-day series in India The hands of the one-day series in India
before Australia lost 0-2 in the four-Test before
After the end of the third Test draw India After the end of the third Test draw India
captain Mahendra Singh Dhoni was also captain Mahendra Singh Dhoni was also
announced his retirement from Test cricket announced his retirement from Test cricket. Now is not the right day of Test cricket whites
Dhoni color jersey will be anxious to show his Dhoni color jersey will be anxious to show his usual self.
部


# Ingredients for classification 

Inject your knowledge into a learning system

Feature representation
Training data:
labeled examples
Model

## Ingredients for classification

## Inject your knowledge into a learning system

## Problem specific

## Difficult to learn from bad

 onesFeature representation

Training data:
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## Ingredients for classification

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| Problem specific |
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| ones |

Feature representation
Labeling data == \$\$\$
Sometimes data is
available for "free"

Training data:
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Model

## Ingredients for classification

Inject your knowledge into a learning system

| Problem specific |
| :---: |
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| ones |

Feature representation

Labeling data == \$\$\$

Sometimes data is available for "free"

Training data:
labeled examples

No single learning algorithm is always good ("no free lunch")

Different learning algorithms work differently

Model

## Regression

## Like classification, but real-valued

# Regression Example: Stock Market Prediction 



## Unsupervised learning: Clustering



ML FOR USERS

## Deep Learning



What society thinks I do


What my friends think I do


What I think I do


What other computer scientists think I do

keras torch

What I actually do

## Our Jobs

Help you learn the ropes...


## Our Jobs

Help you learn the ropes...


## Our Jobs

Help you learn the ropes...


... so you can go into a job...

## Our Jobs

Help you learn the ropes...

... and apply your knowledge using whatever tools your org. uses!

keras torch
 into a job...

## Toolkit Basics

- Machine learning involves working with data - analyzing, manipulating, transforming, ...
- More often than not, it's numeric or has a natural numeric representation
- Natural language text is an exception, but this too can have a numeric representation
- A common data model is as a N -dimensional matrix or tensor
- These are supported in Python via libraries


## Typical Python Libraries

## numpy, scipy

- Basic mathematical libraries for dealing with matrices and scientific/mathematical functions
pandas, matplotlib
- Libraries for data science \& plotting
sklearn (scikit-learn)
- A whole bunch of implemented classifiers



## torch (pytorch) and tensorflow

- Frameworks for building neural networks


## What is Numpy?

- NumPy supports features needed for ML
- Typed N-dimensional arrays (matrices/tensors)
- Fast numerical computations (matrix math)
- High-level math functions
- Python does numerical computations slowly and lacks an efficient matrix representation
- $1000 \times 1000$ matrix multiply
- Python triple loop takes > 10 minutes!
- Numpy takes $\sim 0.03$ seconds


## NumPy Arrays Can Represent ..

Structured lists of numbers

- Vectors
- Matrices

- Images
- Tensors
- Convolutional Neural

$$
\left[\begin{array}{ccc}
a_{11} & \cdots & a_{1 n} \\
\vdots & \ddots & \vdots \\
a_{m 1} & \cdots & a_{m n}
\end{array}\right]
$$

Networks

## NumPy Arrays Can Represent ..

Structured lists of numbers

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## NumPy Arrays Can Represent ..

Structured lists of numbers

- Vectors
- Matrices
- Images
- Tensors
- Convolutional Neural Networks


## NumPy Arrays, Basic Propertie؛

```
>>> import numpy as np
>>> a= np.array([[1,2,3],[4,5,6]],dtype=np.float32)
>>> print(a.ndim, a.shape, a.dtype)
2 (2, 3) float32
>> print(a)
[[1. 2. 3.]
    [4. 5. 6.]]
```


## Arrays:

1. Can have any number of dimensions, including zero (a scalar)
2. Are typed: np.uint8, np.int64, np.float32, np.float64
3. Are dense: each element of array exists and has the same type

## NumPy Array Indexing, Slicing

a[0,0] \# top-left element
a[0,-1] \# first row, last column
a[0,:] \# first row, all columns
a[:,0] \# first column, all rows
a[0:2,0:2] \# 1st 2 rows, 1st 2 columns
Notes:

- Zero-indexing
- Multi-dimensional indices are comma-separated)
- Python notation for slicing


## SciPy

- SciPy builds on the NumPy array object
- Adds additional mathematical functions and sparse arrays
- Sparse array: one where most elements = 0
- An efficient representation only implicitly encodes the non-zero values
- Access to a missing element returns 0


## SciPy sparse array use case

- NumPy and SciPy arrays are numeric
- We can represent a document's content by a vector of features
- Each feature is a possible word
- A feature's value might be any of:
- TF: number of times it occurs in the document;
- TF-IDF: ... normalized by how common the word is
- and maybe normalized by document length ...


## SciPy sparse array use case

- Maybe only model 50k most frequent words found in a document collection, ignoring others
- Assign each unique word an index (e.g., dog:137)
- Build python dict w from vocabulary, so w['dog']=137
- The sentence "the dog chased the cat"
- Would be a numPy vector of length 50,000
- Or a sciPy sparse vector of length 4
- An 800-word news article may only have 100 unique words; The Hobbit has about 8,000


## SciPy.org

## Docs

SciPy v1.4.1 Reference Guide

## SciPy Tutorial

- Introduction
- Basic functions
- Special functions (scipy.special)
- Integration (scipy.integrate)
- Optimization (scipy.optimize)
- Interpolation (scipy.interpolate)
- Fourier Transforms (scipy.fft)
- Signal Processing (scipy.signal)
- Linear Algebra (scipy.linalg)
- Sparse eigenvalue problems with ARPACK
- Compressed Sparse Graph Routines (scipy.sparse.csgraph)
- Spatial data structures and algorithms (scipy.spatial)
- Statistics (scipy.stats)
- Multidimensional image processing (scipy.ndimage)
- File IO (scipy.io) <br> \section*{More on <br> \section*{More on <br> <br> SciPy} <br> <br> SciPy}

See the SciPy tutorial Web pages

## scikit-learn <br> Machine Learning in Python

- Simple and efficien tools for data mining and data analysis
- Accessible to everybo 'v, and reusable in various contexts
- Built on NumPy, SciPy, a d matplotlib
- Open source, commercially usable - BSD license


## Many tutorials

## Classification

Identifying to which category an object belongs to.

Applications: Spam detection, Image recognition.
Algorithms: SVM, nearest neighbors,
random forest,

- Examples


## Dimensionality reduction

Reducing the number of random variables to consider.

Applications: Visualization, Increased efficiency
Algorithms: PCA, feature selection, non-
negative matrix factorization. - Examples

## Regression

Predicting a continuous-valued attribute associated with an object.

Applications: Drug response, Stock prices.
Algorithms: SVR, ridge regression, Lasso,

- Examples


## Model selection

Comparing, validating and choosing parameters and models.

Goal: Improved accuracy via parameter tuning
Modules: grid search, cross validation, metrics.

## Clustering

Automatic grouping of similar objects into sets.

Applications: Customer segmentation, Grouping experiment outcomes
Algorithms: k-Means, spectral clustering,
mean-shift, ... - Examples

## Preprocessing

Feature extraction and normalization.
Application: Transforming input data such as text for use with machine learning algorithms.
Modules: preprocessing, feature extraction.

- Examples


## How easy is this?

https://scikit-learn.org/stable/modules/generated/sklearn.linear_model.LogisticRegression.html $\ggg$ from sklearn.datasets import load_iris
$\ggg$ from $s k l e a r n . l i n e a r m o d e l$ import LogisticRegression
$\ggg X, Y=$ load_iris (return_X_y=True)
features on
data

## DATA \& EVALUATION

$\leftarrow \rightarrow$ C $\boldsymbol{\text { in } ~} \square$ archive.ics.uci.edu/ml/

## http://archive.ics.uci.edu/mt

## $\bigcirc \sim$ ค~

## Machine Learning Repository

Center for Machine Leaming and Intelligent Systems

## Welcome to the UC Irvine Machine Learning Repository!

We currently maintain 233 data sets as a service to the machine learning community. You may view all data sets through our searchable interface. Our old web site is still available, for those who prefer the old format. For a general overview of the Repository, please visit our About page. For information about citing data sets in publications, please read our citation policy. If you wish to donate a data set, please consult our donation policy. For any other questions, feel free to contact the Repository librarians. We have also set up a mirror site for the Repository.

Supported By:


## 233 data sets

## Latest News:

2010-03-01: Note from donor regarding Netflix data
2009-10-16: Two new data sets have been added.
2009-09-14: Several data sets have been added.
2008-07-23: Repository mirror has been set up.
2008-03-24: New data sets have been added!
2007-06-25: Two new data sets have been added: UJI Pen Characters, MAGIC Gamma Telescope
2007-04-13: Research papers that cite the repository have been associated to specific data sets.

## Featured Data Set: Yeast



Task: Classification
Data Type: Multivariate
\# Attributes: 8 \# Instances: 1484


| Most Pop | ta Sets (hits since 2007): |
| :---: | :---: |
| 386214: | Iris |
| 272233: | Adult |
| 237503: | Wine |
| 195947: | Breast Cancer Wisconsin (Diagnostic) |
| 182423: | Car Evaluation |
| 151635: | Abalone |
| 135419: | Poker Hand |
| 113024: | Forest Fires 78 |



Machine Learning Repository
Center for Machine Learning and Intelligent Systems

## Zoo Data Set

Download: Data Folder, Data Set Description
Abstract: Artificial, 7 classes of animals


## http://archive.ics.uci.edu/ml/datasets/Zoo

| Data Set <br> Characteristics: | Multivariate | Number of <br> Instances: | 101 | Area: | Life |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Attribute <br> Characteristics: | Categorical, <br> Integer | Number of <br> Attributes: | 17 | Date Donated | $1990-05-$ <br> 15 |
| Associated Tasks: | Classification | Missing Values? | No | Number of Web <br> Hits: | 18038 |

animal name: string
hair: Boolean
feathers: Boolean
eggs: Boolean
milk: Boolean
airborne: Boolean
aquatic: Boolean
predator: Boolean
toothed: Boolean
backbone: Boolean
breathes: Boolean
venomous: Boolean
fins: Boolean
legs: $\{0,2,4,5,6,8\}$
tail: Boolean
domestic: Boolean
catsize: Boolean
type: \{mammal, fish, bird, shellfish, insect, reptile, amphibian\}

## Zoo data

## 101 examples

aardvark,1,0,0,1,0,0,1,1,1,1,0,0,4,0,0,1,mammal antelope, $1,0,0,1,0,0,0,1,1,1,0,0,4,1,0,1, \mathrm{mammal}$ bass, $0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0$, fish bear,1,0,0,1,0,0,1,1,1,1,0,0,4,0,0,1,mammal boar,1,0,0,1,0,0,1,1,1,1,0,0,4,1,0,1,mammal buffalo,1,0,0,1,0,0,0,1,1,1,0,0,4,1,0,1,mammal calf,1,0,0,1,0,0,0,1,1,1,0,0,4,1,1,1,mammal carp, $0,0,1,0,0,1,0,1,1,0,0,1,0,1,1,0$, fish catfish, $0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0$, fish cavy,1,0,0,1,0,0,0,1,1,1,0,0,4,0,1,0,mammal cheetah, $1,0,0,1,0,0,1,1,1,1,0,0,4,1,0,1, m a m m a l$ chicken, $0,1,1,0,1,0,0,0,1,1,0,0,2,1,1,0$, bird chub, $0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0$, fish clam, $0,0,1,0,0,0,1,0,0,0,0,0,0,0,0,0$, shellfish crab,0,0,1,0,0,1,1,0,0,0,0,0,4,0,0,0,shellfish

## Defining Appropriate Features

Feature functions help extract useful features (characteristics) of the data

They turn data into numbers

Features that are not 0 are said to have fired

## Defining Appropriate Features

Feature functions help extract useful features
(characteristics) of the data

They turn data into numbers

Features that are not 0 are said to have fired

Often binary-valued (0 or 1), but can be real-valued

## Features

Define a feature $\mathrm{f}_{\text {clue }}$ ( (1), label) for each type of clue you want to consider

The feature $f_{\text {clue }}$ fires if the clue applies to/can be

sklearn example
(in-class, live coding)

## Zoo example

aima-python> python
>>> from learning import *
>>> 200
<DataSet(zoo): 101 examples, 18 attributes>
>>> dt = DecisionTreeLearner()
>>> dt.train(zoo)
>>> dt.predict(['shark',0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0])
'fish'
>>> dt.predict(['shark',0,0,0,0,0,1,1,1,1,0,0,1,0,1,0,0])
'mammal'

## Central Question: How Well Are We Doing?

 solving?

## Central Question: How Well Are We Doing?



## Clustering

the task: what kind of problem are you solving?

## Evaluation methodology (1)

Standard methodology:

1. Collect large set of examples with correct classifications (aka ground truth data)
2. Randomly divide collection into two disjoint sets: training and test (e.g., via a 90-10\% split)
3. Apply learning algorithm to training set giving hypothesis H
4. Measure performance of H on the held-out test set

## Evaluation methodology (2)

- Important: keep the training and test sets disjoint!
- Study efficiency \& robustness of algorithm: repeat steps 2-4 for different training sets \& training set sizes
- On modifying algorithm, restart with step 1 to avoid evolving algorithm to work well on just this collection


## Experimenting with Machine Learning Models

## All your data

## Training Data

## Rule \#1



## Evaluation methodology (3)

Common variation on methodology:

1. Collect set of examples with correct classifications
2. Randomly divide it into two disjoint sets: development \& test; further divide development into devtrain \& devtest
3. Apply ML to devtrain, giving hypothesis H 4. Measure performance of H w.r.t. devtest data
4. Modify approach, repeat 3-4 as needed 6. Final test on test data

## Evaluation methodology (4)

C - Only devtest data used for evalua-

1. tion during system development

- When all development has ended, test data used for final evaluation
- Ensures final system not influenced by test data

3.     - If more development needed, get 4. new dataset!
devtest data
4. Modify approach, repeat 3-4 as needed
5. Final test on test data
classifications
sets:
development


## Zoo evaluation

train_and_test(learner, data, start, end) uses data[start:end] for test and rest for train
>>> dtl = DecisionTreeLearner
>>> train_and_test(dtl(), zoo, 0, 10)
1.0
>>> train_and_test(dtl(), zoo, 90, 100)
0.80000000000000004
>>> train_and_test(dtl(), zoo, 90, 101)
0.81818181818181823
>>> train_and_test(dtl(), zoo, 80, 90)
0.90000000000000002

## Zoo evaluation

train_and_test(learner, data, start, end) uses data[start:end] for test and rest for train

- We hold out 10 data items for test; train on the other 91 ; show the accuracy on the test data
- Doing this four times for different test subsets shows accuracy from $80 \%$ to $100 \%$
- What's the true accuracy of our approach?


## K-fold Cross Validation

- Problem: getting ground truth data expensive
- Problem: need different test data for each test
- Problem: experiments needed to find right feature space \& parameters for ML algorithms
- Goal: minimize training+test data needed
- Idea: split training data into K subsets; use K-1 for training and one for development testing
- Repeat K times and average performance
- Common K values are 5 and 10


## Zoo evaluation

- AIMA code has a cross_validation function that runs K-fold cross validation
- cross_validation(learner, data, K, N) does N iterations, each time randomly selecting $1 / \mathrm{K}$ data points for test, leaving rest for train
>>> cross_validation(dtl(), zoo, 10, 20) 0.95500000000000007
- This is a very common approach to evaluating the accuracy of a model during development
- Best practice is still to hold out a final test data set


## Leave one out

- AIMA code also has a leave1out function that runs a different set of experiments to estimate accuracy of the model
- leave1out(learner, data) does len(data) trials, each using one element for test, rest for train

$$
\begin{aligned}
& \text { >>> leave1out(dtl(), zoo) } \\
& 0.97029702970297027
\end{aligned}
$$

- K-fold cross validation can be too pessimistic, since it only trains with $80 \%$ or $90 \%$ of the data
- The leave one out evaluation is an alternative


## Learning curve (1)

A learning curve shows accuracy on test set as a function of training set size or (for neural networks) running time


## Learning curve

- When evaluating ML algorithms, steeper learning curves are better
- They represents faster learning with less data perfonmance


Here the system with the red curve is better since it requires less data to achieve given accuracy

## Classification Evaluation: the 2-by-2 contingency table

Let's assume there are two classes/labels


Assume is the "positive" label

Given $X$, our classifier predicts either label

$$
p(\bigcirc \mid x) \text { vs. } p(\bigcirc \mid x)
$$

## Classification Evaluation:

 the 2-by-2 contingency table
## What is the actual label?

What label does our system predict? ( $\downarrow$ )

## Actually <br> Correct <br> Actually <br> Incorrect

Selected/
Guessed
Not selected/
not guessed

## Classification Evaluation:

## the 2-by-2 contingency table

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

Actually
Correct

Actually
Incorrect

Selected/ True Positive
Guessed
Not selected/
not guessed

## Classification Evaluation:

## the 2-by-2 contingency table

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

Actually
Correct
Actually
Incorrect
Selected/
Guessed

False Positive $\underset{\text { Actual }}{\bigcirc}$ (FP) Guessed

## Not selected/ <br> not guessed

## Classification Evaluation:

 the 2-by-2 contingency table
## What is the actual label?

What label does our system predict? ( $\downarrow$ )

# Actually 

Correct
Actually
Incorrect
Selected/
Guessed
True Positive
False Positive
Actual
(TP)
Guessed
(FP)

Guessed
Not selected/ False Negative
not guessed
(FN)
Guessed

## Classification Evaluation:

## the 2-by-2 contingency table

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

## Actually

Correct
Actually
Incorrect
Selected/
Guessed
Not selected/ not guessed

True Positive
(TP)
Guessed
False Negative (FN)

False Positive $\bigcirc \bigcirc_{\text {Actual }}$ (FP) Guessed
True Negative $\underset{\text { Actual }}{\bigcirc}$ (TN) Guessed

## Classification Evaluation:

## the 2-by-2 contingency table

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

Actually
Correct

## Actually

Incorrect
Selected/ True Positive False Positive
Guessed
Not selected/ False Negative not guessed
(TP) ${ }_{\text {Guessed }}$
Negative
(FN)

True Negative $\underset{\text { Actual }}{\bigcirc}$ (TN)

Construct this table by counting the number of TPs, FPs, FNs, TNs

## Contingency Table Example

Predicted:
Actual: $\bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$

## Contingency Table Example

Predicted:
Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

## Actually <br> Correct

Actually
Incorrect

Selected/
Guessed
Not selected/ False Negative not guessed

True Positive (TP)

False Positive (FP)
True Negative
(TN)

## Contingency Table Example

Predicted:
Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

Actually
Correct
True Positive

$$
(T P)=2
$$

Actually
Incorrect

Selected/
Guessed

False Positive (FP)
Not selected/ False Negative not guessed

True Negative
(TN)

## Contingency Table Example

Predicted:

Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

## Actually <br> Correct

Actually
Incorrect

Selected/
Guessed

True Positive

$$
(T P)=2
$$

False Negative (FN)

False Positive
(FP) = 1
True Negative
(TN)

## Contingency Table Example

Predicted:

Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )

# Actually <br> Correct 

Actually
Incorrect

Selected/
Guessed

True Positive

$$
(T P)=2
$$

False Negative

$$
(\mathrm{FN})=1
$$

False Positive
(FP) = 1
True Negative
(TN)

## Contingency Table Example

Predicted:

Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )
Actually
Correct
Actually
Incorrect

Selected/
Guessed

True Positive
(TP) = 2
False Negative

$$
(F N)=1
$$

False Positive
(FP) = 1
True Negative

$$
(\mathrm{TN})=1
$$

## Contingency Table Example

Predicted:
Actual:

## What is the actual label?

What label does our system predict? ( $\downarrow$ )
Actually
Correct
Actually
Incorrect

Selected/
Guessed
Not selected/
not guessed

True Positive

$$
(\mathrm{TP})=2
$$

False Negative

$$
(F N)=1
$$

False Positive
(FP) = 1
True Negative
$(\mathrm{TN})=1$

## Classification Evaluation:

 Accuracy, Precision, and RecallAccuracy: \% of items correct TP + TN
$\overline{T P}+\mathrm{FP}+\mathrm{FN}+\mathrm{TN}$

|  | Actually Correct | Actually Incorrect |
| :---: | :---: | :---: |
| Selected/Guessed | True Positive (TP) | False Positive (FP) |
| Not select/not guessed | False Negative (FN) | True Negative (TN) |
| 115 |  |  |

## Classification Evaluation:

 Accuracy, Precision, and RecallAccuracy: \% of items correct TP + TN

$$
\overline{\mathrm{TP}+\mathrm{FP}+\mathrm{FN}+\mathrm{TN}}
$$

Precision: \% of selected items that are correct

$$
\frac{\mathrm{TP}}{\mathrm{TP}+\mathrm{FP}}
$$



## Classification Evaluation:

## Accuracy, Precision, and Recall

Accuracy: \% of items correct TP + TN
$\overline{T P+F P+F N+T N}$
Precision: \% of selected items that are correct

$$
\frac{\mathrm{TP}}{\mathrm{TP}+\mathrm{FP}}
$$

Recall: \% of correct items that are selected


## Classification Evaluation:

## Accuracy, Precision, and Recall

Accuracy: \% of items correct

$$
\frac{\mathrm{TP}+\mathrm{TN}}{\mathrm{TP}+\mathrm{FP}+\mathrm{FN}+\mathrm{TN}}
$$

Precision: \% of selected items that are correct TP

$$
\overline{\mathrm{TP}+\mathrm{FP}}
$$

Min: 0 :
Max: 1 )

Recall: \% of correct items that are selected

TP
$\overline{\mathrm{TP}+\mathrm{FN}}$

|  | Actually Correct | Actually Incorrect |
| :---: | :---: | :---: |
| Selected/Guessed | True Positive (TP) | False Positive (FP) |
| Not select/not guessed | False Negative (FN) | True Negative (TN) |

## Precision and Recall Present a Tradeoff



Q: Where do you want your ideal

## Precision and Recall Present a Tradeoff

precision

## Precision and Recall Present a Tradeoff



## Precision and Recall Present a Tradeoff



## Precision and Recall Present a Tradeoff



## Precision and Recall Present a Tradeoff



## Measure this Tradeoff: Area Under the Curve (AUC)

AUC measures the area under
 this tradeoff curve

## Min AUC: 0 :

Max AUC: 1 :

## Measure this Tradeoff: Area Under the Curve (AUC)

AUC measures the area under


Min AUC: 0 :
Max AUC: 1 :
this tradeoff curve

## 1. Computing the curve

You need true labels \& predicted labels with some score/confidence estimate

Threshold the scores and for each threshold compute precision and recall

## Measure this Tradeoff: Area Under the Curve (AUC)

AUC measures the area under this tradeoff curve


Min AUC: 0 :
Max AUC: 1 :

1. Computing the curve You need true labels \& predicted labels with some score/confidence estimate Threshold the scores and for each threshold compute precision and recall
2. Finding the area

How to implement: trapezoidal rule (\& others)

In practice: external library like the sklearn.metrics module

# Measure A Slightly Different Tradeoff: ROC-AUC 

AUC measures the area under this tradeoff curve


Min ROC-AUC: $0.5:-$
Max ROC-AUC: 1 :)

1. Computing the curve You need true labels \& predicted labels with some score/confidence estimate
Threshold the scores and for each threshold compute metrics
2. Finding the area

How to implement: trapezoidal rule (\& others)
In practice: external library like the sklearn.metrics module

## Main variant: ROC-AUC

Same idea as before but with some
flipped metrics

## A combined measure: $F$

Weighted (harmonic) average of Precision \& Recall

$$
F=\frac{1}{\alpha \frac{1}{P}+(1-\alpha) \frac{1}{R}}
$$

## A combined measure: $F$

Weighted (harmonic) average of Precision \& Recall

$$
F=\frac{1}{\alpha \frac{1}{P}+(1-\alpha) \frac{1}{R}}=\frac{\left(1+\beta^{2}\right) * P * R}{\underbrace{\left(\beta^{2} * P\right)+R}_{\substack{\text { (not imporaratant) }}}}
$$

## A combined measure: $F$

Weighted (harmonic) average of Precision \& Recall

$$
F=\frac{\left(1+\beta^{2}\right) * P * R}{\left(\beta^{2} * P\right)+R}
$$

Balanced F1 measure: $\beta=1$

$$
F_{1}=\frac{2 * P * R}{P+R}
$$

## P/R/F in a Multi-class Setting: Micro- vs. Macro-Averaging

If we have more than one class, how do we combine multiple performance measures into one quantity?

Macroaveraging: Compute performance for each class, then average.

Microaveraging: Collect decisions for all classes, compute contingency table, evaluate.

# $P / R / F$ in a Multi-class Setting: Micro- vs. Macro-Averaging 

Macroaveraging: Compute performance for each class, then average.

$$
\text { macroprecision }=\sum_{c} \frac{\mathrm{TP}_{\mathrm{c}}}{\mathrm{TP}_{\mathrm{c}}+\mathrm{FP}_{\mathrm{c}}}=\sum_{c}^{c} \text { precision }_{c}
$$

Microaveraging: Collect decisions for all classes, compute contingency table, evaluate.

$$
\text { microprecision }=\frac{\sum_{\mathrm{c}} \mathrm{TP}_{\mathrm{c}}}{\sum_{\mathrm{c}} \mathrm{TP}_{\mathrm{c}}+\sum_{\mathrm{c}} \mathrm{FP}_{\mathrm{c}}}
$$

## $P / R / F$ in a Multi-class Setting: Micro- vs. Macro-Averaging

Macroaveraging: Compute performance for each class, then average.
when to prefer the macroaverage?
macroprecision $=\sum_{c} \frac{\mathrm{TP}_{\mathrm{c}}}{\mathrm{TP}_{\mathrm{c}}+\mathrm{FP}_{\mathrm{c}}}=\sum_{c}$ precision $_{c}$
(missing 1/C)
Microaveraging: Collect decisions for all classes, compute contingency table, evaluate.
when to prefer the microaverage?

$$
\text { microprecision }=\frac{\sum_{\mathrm{c}} \mathrm{TP}_{\mathrm{c}}}{\sum_{\mathrm{c}} \mathrm{TP}_{\mathrm{c}}+\sum_{\mathrm{c}} \mathrm{FP}_{\mathrm{c}}}
$$

## Micro- vs. Macro-Averaging: Example

Class 1

|  | Truth <br> :yes | Truth <br> :no |
| :---: | :---: | :---: |
| Classifier: <br> yes | 10 | 10 |
| Classifier: <br> no | 10 | 970 |

Class 2

|  | Truth <br> :yes | Truth <br> :no |
| :---: | :---: | :---: |
| Classifier: <br> yes | 90 | 10 |
| Classifier: <br> no | 10 | 890 |

Micro Ave. Table

|  | Truth <br> $:$ yes | Truth <br> $:$ no |
| :---: | :---: | :---: |
| Classifier: <br> yes | 100 | 20 |
| Classifier: <br> no | 20 | 1860 |

Macroaveraged precision: $(0.5+0.9) / 2=0.7$
Microaveraged precision: 100/120 = . 83
Microaveraged score is dominated by score on frequent classes

## Confusion Matrix: Generalizing the 2-by-2 contingency table

## Correct Value

|  | 0 | $\square$ |
| :---: | :---: | :---: |
| $\#$ | $\#$ | $\#$ |
| $\#$ | $\#$ | $\#$ |
| $\#$ | $\#$ | $\#$ |

Confusion Matrix: Generalizing the 2-by-2 contingency table

## Correct Value

## Guessed <br> Value

## 

$80 \quad 9 \quad 11$


7

$$
2
$$

$$
8
$$

Q: Is this a good result?

Confusion Matrix: Generalizing the 2-by-2 contingency table

## Correct Value

| 3 <br> Guessed <br> Value | $\bigcirc$ | 30 | 40 | 30 |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 35 |
|  | 30 | 35 | 50 |  |

Confusion Matrix: Generalizing the 2-by-2 contingency table

## Correct Value

|  |  | $\square$ |
| :--- | :--- | :--- |
| 7 | 3 | 90 |
| 4 | 8 | 88 |
| 3 | 7 | 90 |

Q: Is this a good result?

## DECISION TREES \& RANDOM FORESTS

## Decision Trees

## "20 Questions": http://20q.net/

Goals: 1. Figure out what questions to ask
2. In what order
3. Determine how many questions are enough
4. What to predict at the end

## Example: Learning a decision tree

Course ratings dataset

| Rating | Easy? | AI? | Sys? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| o | n | n | n | n | y |
| o | y | n | n | y | y |
| o | n | y | n | y | n |
| o | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Example: Learning a decision tree

Course ratings dataset
Rating is the label

| Rating |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Easy? | AI? | Sys? | Thy? | Morning? |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| o | y | n | n | y | y |
| o | n | y | n | y | n |
| o | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Example: Learning a decision tree

Course ratings dataset
Questions are features

## Rating is the label

| Rating |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Easv? | AI? | Svs? | Thy? | Morning? |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| o | n | n | n | n | y |
| o | y | n | n | y | y |
| o | n | y | n | y | n |
| o | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values
Rating is the label

Idea: Predict the label by forming a tree where each node branches on values of particular features

| Rating | Easv? | AI? | Svs? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values Rating is the label

| Rating | Easy? | AI? | Svs? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values Rating is the label


| Rating | Easy? | AI? | Svs? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |
|  |  |  |  |  |  |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values Rating is the label


| Rating | Easv? | AI? | Svs? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |
|  |  |  |  |  |  |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values Rating is the label


| Rating | Easv? | AI? | Svs? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | y | y | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |
|  |  |  |  |  |  |

## Example: Learning a decision tree

Course ratings dataset
Questions are features
Responses are feature values Rating is the label


| Rating | Easv? | AI? | Sys? | Thy? | Morning? |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +2 | $y$ | $y$ | n | y | n |
| +2 | y | y | n | y | n |
| +2 | n | y | n | n | n |
| +2 | n | n | n | y | n |
| +2 | n | y | y | n | y |
| +1 | y | y | n | n | n |
| +1 | y | y | n | y | n |
| +1 | n | y | n | y | n |
| 0 | n | n | n | n | y |
| 0 | y | n | n | y | y |
| 0 | n | y | n | y | n |
| 0 | y | y | y | y | y |
| -1 | y | y | y | n | y |
| -1 | n | n | y | y | n |
| -1 | n | n | y | n | y |
| -1 | y | n | y | n | y |
| -2 | n | n | y | y | n |
| -2 | n | y | y | n | y |
| -2 | y | n | y | n | n |
| -2 | y | n | y | n | y |

## Ensembles

Key Idea: "Wisdom of the crowd"
groups of people can often make better decisions than individuals

Apply this to ML
Learn multiple classifiers and combine their predictions

# Combining Multiple Classifiers by Voting 

Train several classifiers and take majority of predictions

For regression use mean or median of the predictions

For ranking and collective classification use some form of averaging

## A common family of approaches is called bagging

## Bagging: Split the Data

Option 1: Split the data into K pieces and with option 1? train a classifier on each

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Q: What can go wrong
Option 1: Split the data into K pieces and train a classifier on each
with option 1?
A: Small sample $\rightarrow$ poor performance

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Obtain datasets $D_{1}, D_{2}, \ldots, D_{N}$ using bootstrap resampling from D

Given a
dataset D...

get new datasets $\hat{D}$ by random sampling with replacement from D

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# Bagging Decision Trees 

How would it work?

## Bagging Decision Trees

## How would it work?

Bootstrap sample $S$ samples $\left\{\left(X_{1}, Y_{1}\right), \ldots,\left(X_{S}, Y_{S}\right)\right\}$ Train a tree $t_{s}$ on $\left(X_{s}, Y_{s}\right)$ At test time: $\hat{y}=\operatorname{avg}\left(t_{1}(x), \ldots t_{S}(x)\right)$

## Random Forests

Bagging trees with one modification

At each split point, choose a random subset of features of size $\mathbf{k}$ and pick the best among these

Train decision trees of depth $\mathbf{d}$

Average results from multiple randomly trained trees

Q: What's the difference
between bagging decision
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## Random Forests

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between bagging decision trees and random forests?

```
    A: Bagging }->\mathrm{ highly
correlated trees (reuse good
    features)
```


## LINEAR MODELS

## Linear Models



- Can be used for either regression or classification
- A number of instances for classification. Common ones are:
- Perceptron
- Linear SVM
- Logistic regression
- (yes, even though "regression" is in the name () )


## Linear Models: Core Idea



Model the relationship between the input data $X$ and corresponding labels $Y$ via a linear relationship (non-zero intercepts $b$ are okay)

$$
Y=W^{T} X+b
$$

Items to learn: $W, b$

## Linear Models: Core Idea



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Items to learn: $W, b$

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## Linear Models in <br> sklearn

1.1. Linear Models
1.1.1. Ordinary Least Squares
1.1.2. Ridge regression and
classification
1.1.3. Lasso
1.1.4. Multi-task Lasso
1.1.5. Elastic-Net
1.1.6. Multi-task Elastic-Net
1.1.7. Least Angle Regression
1.1.8. LARS Lasso
1.1.9. Orthogonal Matching Pursuit
(OMP)
1.1.10. Bayesian Regression
1.1.11. Logistic regression
1.1.12. Generalized Linear

Regression
1.1.13. Stochastic Gradient Descent

- SGD
1.1.14. Perceptron
1.1.15. Passive Aggressive

Algorithms
1.1.16. Robustness regression:
outliers and modeling errors
1.1.17. Polynomial regression:
extending linear models with basis
functions

These all have easy-to-use interfaces, with the same core interface:

- Training: model.fit(X=training_features, $\mathrm{y}=$ training_labels)
- Prediction: model.predict(X=eval_features)


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## Linear Models in pytorch

These are "building blocks" not full models.

- ~Linear.weight - the learnable weights of the module of shape (out_features, in_features) . The values are initialized from $\mathcal{U}(-\sqrt{k}, \sqrt{k})$, where $k=\frac{1}{\text { in_features }}$
- ~Linear.bias - the learnable bias of the module of shape (out_features). If bias is True, the values are initialized from $\mathcal{U}(-\sqrt{k}, \sqrt{k})$ where $k=\frac{1}{\text { in_features }}$

Examples:
>>> m = nn.Linear (20, 30)
>>> input $=$ torch.randn $(128,20)$
>>> output = m(input)
>>> print(output.size())
torch.Size([128, 30])

Take CMSC 478 (or 678), or independent study to learn about this in more detail!

## A Simple Linear Model

## predict $y_{i}$ from $\mathbf{x}_{\mathbf{i}}$

value $y_{i}$
data point $x_{i}$, as a vector of features

## A Graphical View of Linear Models



## A Simple Linear Model for Regression



## A Simple Linear Model for Regression



## A Simple Linear Model for Regression



# A Simple Linear Model for Classification 



## A Simple Linear Model for Classification



# A Simple Linear Model for Classification 



# A Simple Linear Model for Classification 



## A Simple Linear Model for Classification



## A Simple Linear Model for Classification




## Linear Models in Multiple Dimensions

## Linear Models in the Basic Framework



## Central Question: How Well Are : ${ }^{n}$ / - , ?

 Reminder!

How do we learn these linear classification methods? Change the loss function. (478/678 topics)


## How do we evaluate these linear classification methods? Change the eval function.



## What if

- We want a unified way to predict more than two classes?
- We want a probabilistic (bounded, interpretable) score?
- We want to use transformations of our data $x$ to help make decisions?


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- We want a unified way to predict more than two classes?
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## Terminology

common ML
as statistical
regression
based in
information theory
a form of
viewed as
to be cool today:)

Log-Linear Models
(Multinomial) logistic regression
Softmax regression
Maximum Entropy models (MaxEnt)
Generalized Linear Models
Discriminative Naïve Bayes
Very shallow (sigmoidal) neural nets

## Turning Scores into Probabilities

| s: Micha el Jordan, coach <br> Phil Jackson and the star <br> cast, including Scottie <br> Pippen, took the Chicago <br> Bulls to six National <br> Basketball Association <br> championships. <br> h:The Bulls basketball <br> team is based in Chicago. |
| :--- |


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| :--- | :--- |

## Core Aspects to Maxent Classifier $p(y \mid x)$

- features $f(x, y)$ between x and y that are meaningful;
- weights $\theta$ (one per feature) to say how important each feature is; and
- a way to form probabilities from $f$ and $\theta$


## Discriminative Document Classification

s: Michael Jordan, coach Phil Jackson and the star cast, ENTAILED including Scottie Pippen, took the Chicago Bulls to six
National Basketball
Association championships.
h: The Bulls basketball team is based in Chicago.

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## ENTAILED

These extractions are all features that have fired (likely

have some significance)

## We need to score the different extracted clues.

 Jackson and the star
inceluding Scot, , iéPippen, took the Chicago Bulls to six $\quad-\quad$ National Basketball
Association changpil score $_{2}$ ( ( ENTAILED)
,-----------------
$h$ : The Bulls basketball team
is based in Chicago.

$$
\mathrm{score}_{3}(\text { 籑, ENTAILED) }
$$

## Score and Combine Our Clues

score ${ }_{1}$（悬，ENTAILED）<br>score $_{2}$（閊，ENTAILED）<br>score $_{3}$（䉣，ENTAILED）<br>score ${ }_{\mathbf{k}}$（筧，ENTAILED）

Combine


posterior<br>probability of<br>ENTAILED

## Scoring Our Clues


（ignore the feature indexing
for now）
score $_{1}$（（管，ENTAILED）
score ${ }_{2}$（ 䉣，ENTAILED）
score $_{3}$（䍗，ENTAILED）

A linear scoring model！

## Scoring Our Clues

score
s: Michael Jordan, coach Phil Jackson and the star cast, including Scottie Pippen, took the Chicago Bulls to six National Basketball Association championships.
$h$ : The Bulls basketball team is based in Chicago.

Learn these scores... but how?

What do we optimize?
score $_{1}$ (
score $_{2}$ (管, ENTAILED)
score $_{3}$ (

A linear scoring model!

## Turning Scores into Probabilities (More Generally)

$\operatorname{score}\left(x, y_{1}\right)>\operatorname{score}\left(x, y_{2}\right)$

$$
p\left(y_{1} \mid x\right)>p\left(y_{2} \mid x\right)
$$

## Maxent Modeling

## $\mid \alpha$

championships.
$h$ : The Bulls basketball team is based in Chicago.
s: Michael Jordan, coach Phil Jackson and the star cast, including Scottie Pippen, took the Chicago Bulls to six National Basketball Association

## Entailed

## p(

 -

A linear scoring model!
A linear scoring model!
A linear scoring model!
A linear scoring model!
A linear scoring model!
A linear scoring model!
A linear scoring model!
A linear scoring model!

## Maxent Modeling



## Maxent Modeling



## Maxent Modeling


weight $_{1} *$ applies $_{1}$ (
weight $_{2} *$ applies $_{2}$ ( ( ENTAILED)
weight $_{3} *$ applies $_{3}$ (算,
ENTAILED)

## Maxent Modeling



#  

K different for K different weights... features

## Maxent Modeling




K different for K different weights... features...
multiplied and then summed

## Maxent Modeling



е入〇（Dot＿product of weight＿vec feature＿vec（1）（1）

K different for K different
weights．．．
multiplied and then summed

## Maxent Modeling

s: Michael Jordan, coach Phil Jackson and the star cast,

p(

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K different for K different
weights... <br> \title{
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}
multiplied and then summed

## Machine Learning Framework: Learning



## A Graphical View of Logistic Regression/Classification

 (2 classes)

## A Graphical View of Logistic Regression/Classification (4 classes)



## sklearn.linear_model.LogisticRegression $\pi$

```
class sklearn.linear_model. LogisticRegression(penalty='l2', *,dual=False, tol=0.0001, C=1.0, fit_intercept=True,
intercept_scaling=1, class_weight=None, random_state=None, solver= 'lbfgs', max_iter=100, multi_class='auto', verbose=0,
warm_start=False, n_jobs=None, l1_ratio=None)

Logistic Regression (aka logit, MaxEnt) classifier.
In the multiclass case, the training algorithm uses the one-vs-rest (OvR) scheme if the 'multi_class' option is set to 'ovr', and uses the cross-entropy loss if the 'multi_class' option is set to 'multinomial'. (Currently the 'multinomial' option is supported only by the 'lbfgs', 'sag', 'saga' and 'newton-cg' solvers.)

This class implements regularized logistic regression using the 'liblinear' library, 'newton-cg', 'sag', 'saga' and 'Ibfgs' solvers. Note that regularization is applied by default. It can handle both dense and sparse input. Use C-ordered arrays or CSR matrices containing 64-bit floats for optimal performance; any other input format will be converted (and copied).

The 'newton-cg', 'sag', and 'lbfgs' solvers support only L2 regularization with primal formulation, or no regularization. The 'liblinear' solver supports both L1 and L2 regularization, with a dual formulation only for the L2 penalty. The Elastic-Net regularization is only supported by the 'saga' solver.

Read more in the User Guide.

Parameters: penalty: \{'l1', 'l2', 'elasticnet', 'none'\}, default='l2'
Used to specify the norm used in the penalization. The 'newton-cg', 'sag' and 'lbfgs' solvers support only I2 penalties. 'elasticnet' is only supported by the 'saga' solver. If 'none' (not supported by the liblinear solver), no regularization is applied.

\section*{https://scikit-}
learn.org/stable/modules/generated/sklearn.linear model.LogisticRegression.html```

