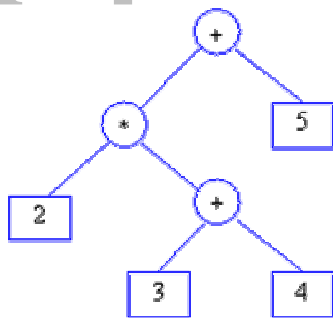


Chapter 4

(c) parsing



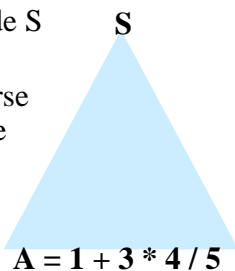
$$2 * (3 + 4) + 5$$

Parsing

- A grammar describes the strings of tokens that are syntactically legal in a PL
- A *recogniser* simply accepts or rejects strings.
- A generator produces sentences in the language described by the grammar
- A *parser* construct a derivation or parse tree for a sentence (if possible)
- Two common types of parsers:
 - bottom-up or data driven
 - top-down or hypothesis driven
- A *recursive descent parser* is a way to implement a top-down parser that is particularly simple.

Top down vs. bottom up parsing

- The parsing problem is to connect the root node S with the tree leaves, the input
- **Top-down parsers:** starts constructing the parse tree at the top (root) of the parse tree and move down towards the leaves. Easy to implement by hand, but work with restricted grammars. examples:
 - Predictive parsers (e.g., LL(k))
- **Bottom-up parsers:** build the nodes on the bottom of the parse tree first. Suitable for automatic parser generation, handle a larger class of grammars. examples:
 - shift-reduce parser (or LR(k) parsers)
- Both are general techniques that can be made to work for all languages (but not all grammars!).



Top down vs. bottom up parsing

- Both are general techniques that can be made to work for all languages (but not all grammars!).
- Recall that a given language can be described by several grammars.
- Both of these grammars describe the same language

$$E \rightarrow E + Num$$

$$E \rightarrow Num$$

$$E \rightarrow Num + E$$

$$E \rightarrow Num$$
- The first one, with its left recursion, causes problems for top down parsers.
- For a given parsing technique, we may have to transform the grammar to work with it.

Parsing complexity

- How hard is the parsing task?
- Parsing an arbitrary Context Free Grammar is $O(n^3)$, e.g., it can take time proportional the cube of the number of symbols in the input. This is bad!
- If we constrain the grammar somewhat, we can always parse in linear time. This is good!
- Linear-time parsing
 - LL parsers
 - Recognize LL grammar
 - Use a top-down strategy
 - LR parsers
 - Recognize LR grammar

- **LL(n) : Left to right, Leftmost derivation, look ahead at most n symbols.**
- **LR(n) : Left to right, Right derivation, look ahead at most n symbols.**

Top Down Parsing Methods

- Simplest method is a full-backup, *recursive descent* parser
- Often used for parsing simple languages
- Write recursive recognizers (subroutines) for each grammar rule
 - If rules succeeds perform some action (i.e., build a tree node, emit code, etc.)
 - If rule fails, return failure. Caller may try another choice or fail
 - On failure it “backs up”

Top Down Parsing Methods

- Problems
 - When going forward, the parser consumes tokens from the input, so what happens if we have to back up?
 - Algorithms that use backup tend to be, in general, inefficient
 - Grammar rules which are left-recursive lead to non-termination!

Recursive Decent Parsing Example

Example: For the grammar:

`<term> -> <factor> { (* | /) <factor> } *`

We could use the following recursive descent parsing subprogram (this one is written in C)

```
void term() {
    factor(); /* parse first factor*/
    while (next_token == ast_code ||
           next_token == slash_code) {
        lexical(); /* get next token */
        factor(); /* parse next factor */
    }
}
```

Problems

- Some grammars cause problems for top down parsers.
- Top down parsers do not work with left-recursive grammars.
 - E.g., one with a rule like: $E \rightarrow E + T$
 - We can transform a left-recursive grammar into one which is not.
- A top down grammar can limit backtracking if it only has one rule per non-terminal
 - The technique of rule factoring can be used to eliminate multiple rules for a non-terminal.

Left-recursive grammars

- A grammar is left recursive if it has rules like
 - $X \rightarrow X \beta$
 - Or if it has indirect left recursion, as in
 - $X \rightarrow A \beta$
 - $A \rightarrow X$
- Why is this a problem?
- Consider
 - $E \rightarrow E + \text{Num}$
 - $E \rightarrow \text{Num}$
- We can manually or automatically rewrite a grammar to remove left-recursion, making it suitable for a top-down parser.

Elimination of Left Recursion

- Consider the left-recursive grammar

$$S \rightarrow S \alpha \mid \beta$$
- S generates all strings starting with a β and followed by a number of α
- Can rewrite using right-recursion

$$S \rightarrow \beta S'$$

$$S' \rightarrow \alpha S' \mid \epsilon$$

More Elimination of Left-Recursion

- In general

$$S \rightarrow S \alpha_1 \mid \dots \mid S \alpha_n \mid \beta_1 \mid \dots \mid \beta_m$$
- All strings derived from S start with one of β_1, \dots, β_m and continue with several instances of $\alpha_1, \dots, \alpha_n$
- Rewrite as

$$S \rightarrow \beta_1 S' \mid \dots \mid \beta_m S'$$

$$S' \rightarrow \alpha_1 S' \mid \dots \mid \alpha_n S' \mid \epsilon$$

General Left Recursion

- The grammar

$$S \rightarrow A \alpha \mid \delta$$

$$A \rightarrow S \beta$$
 is also left-recursive because

$$S \rightarrow^+ S \beta \alpha$$
 where \rightarrow^+ means “can be rewritten in one or more steps”
- This indirect left-recursion can also be automatically eliminated

Summary of Recursive Descent

- Simple and general parsing strategy
 - Left-recursion must be eliminated first
 - ... but that can be done automatically
- Unpopular because of backtracking
 - Thought to be too inefficient
- In practice, backtracking is eliminated by restricting the grammar, allowing us to successfully *predict* which rule to use.

Predictive Parser

- A **predictive parser** uses information from the *first terminal symbol* of each expression to decide which production to use.
- A predictive parser is also known as an **LL(*k*)** parser because it does a *Left-to-right parse*, a *Leftmost-derivation*, and *k-symbol lookahead*.
- A grammar in which it is possible to decide which production to use examining only the first token (as in the previous example) are called **LL(1)**
- LL(1) grammars are widely used in practice.
 - The syntax of a PL can be adjusted to enable it to be described with an LL(1) grammar.

Predictive Parser

Example: consider the grammar

```
S → if E then S else S
S → begin S L
S → print E
L → end
L → ; S L
E → num = num
```

An *S* expression starts either with an IF, BEGIN, or PRINT token, and an *L* expression start with an END or a SEMICOLON token, and an *E* expression has only one production.

LL(k) and LR(k) parsers

- Two important classes of parsers are called LL(k) parsers and LR(k) parsers.
- The name LL(k) means:
 - L - Left-to-right scanning of the input
 - L - Constructing leftmost derivation
 - k – max number of input symbols needed to select a parser action
- The name LR(k) means:
 - L - Left-to-right scanning of the input
 - R - Constructing rightmost derivation in reverse
 - k – max number of input symbols needed to select a parser action
- So, a LL(1) parser never needs to “look ahead” more than one input token to know what parser production to apply.

Predictive Parsing and Left Factoring

- Consider the grammar

$$E \rightarrow T + E \mid T$$

$$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$$
- Hard to predict because
 - For T, two productions start with *int*
 - For E, it is not clear how to predict which rule to use
- A grammar must be left-factored before use for predictive parsing
- Left-factoring involves rewriting the rules so that, if a non-terminal has more than one rule, each begins with a terminal.

Left-Factoring Example

- Consider the grammar

$$E \rightarrow T + E \mid T$$

$$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$$
- Factor out common prefixes of productions

$$E \rightarrow T X$$

$$X \rightarrow + E \mid \varepsilon$$

$$T \rightarrow (E) \mid \text{int} Y$$

$$Y \rightarrow * T \mid \varepsilon$$

Left Factoring

- Consider a rule of the form

$$A \rightarrow a B_1 \mid a B_2 \mid a B_3 \mid \dots \mid a B_n$$
- A top down parser generated from this grammar is not efficient as it requires backtracking.
- To avoid this problem we left factor the grammar.
 - collect all productions with the same left hand side and begin with the same symbols on the right hand side
 - combine the common strings into a single production and then append a new non-terminal symbol to the end of this new production
 - create new productions using this new non-terminal for each of the suffixes to the common production.
- After left factoring the above grammar is transformed into:

$$A \rightarrow a A_1$$

$$A_1 \rightarrow B_1 \mid B_2 \mid B_3 \dots \mid B_n$$

Using Parsing Tables

- LL(1) means that for each non-terminal and token there is only one production
- Can be specified via 2D tables
 - One dimension for current non-terminal to expand
 - One dimension for next token
 - A table entry contains one production
- Method similar to recursive descent, except
 - For each non-terminal S
 - We look at the next token a
 - And chose the production shown at [S,a]
- We use a stack to keep track of pending non-terminals
- We reject when we encounter an error state
- We accept when we encounter end-of-input

LL(1) Parsing Table Example

- Left-factored grammar
 - $E \rightarrow T X$ $X \rightarrow + E \mid \epsilon$
 - $T \rightarrow (E) \mid \text{int } Y$ $Y \rightarrow * T \mid \epsilon$
- The LL(1) parsing table:

	int	*	+	()	\$
E	$T X$			$T X$		
X			$+ E$		ϵ	ϵ
T	$\text{int } Y$			(E)		
Y		$* T$	ϵ		ϵ	ϵ

LL(1) Parsing Table Example

- Consider the [E, int] entry
 - “When current non-terminal is E and next input is *int*, use production $E \rightarrow T X$
 - This production can generate an *int* in the first place
- Consider the [Y, +] entry
 - “When current non-terminal is Y and current token is +, get rid of Y”
 - Y can be followed by + only in a derivation in which $Y \rightarrow \epsilon$
- Blank entries indicate error situations
 - Consider the [E,*] entry
 - “There is no way to derive a string starting with * from non-terminal E”

Bottom-up Parsing

- YACC uses bottom up parsing. There are two important operations that bottom-up parsers use. They are namely shift and reduce.
 - (In abstract terms, we do a simulation of a Push Down Automata as a finite state automata.)
- Input: given string to be parsed and the set of productions.
- Goal: Trace a rightmost derivation in reverse by starting with the input string and working backwards to the start symbol.